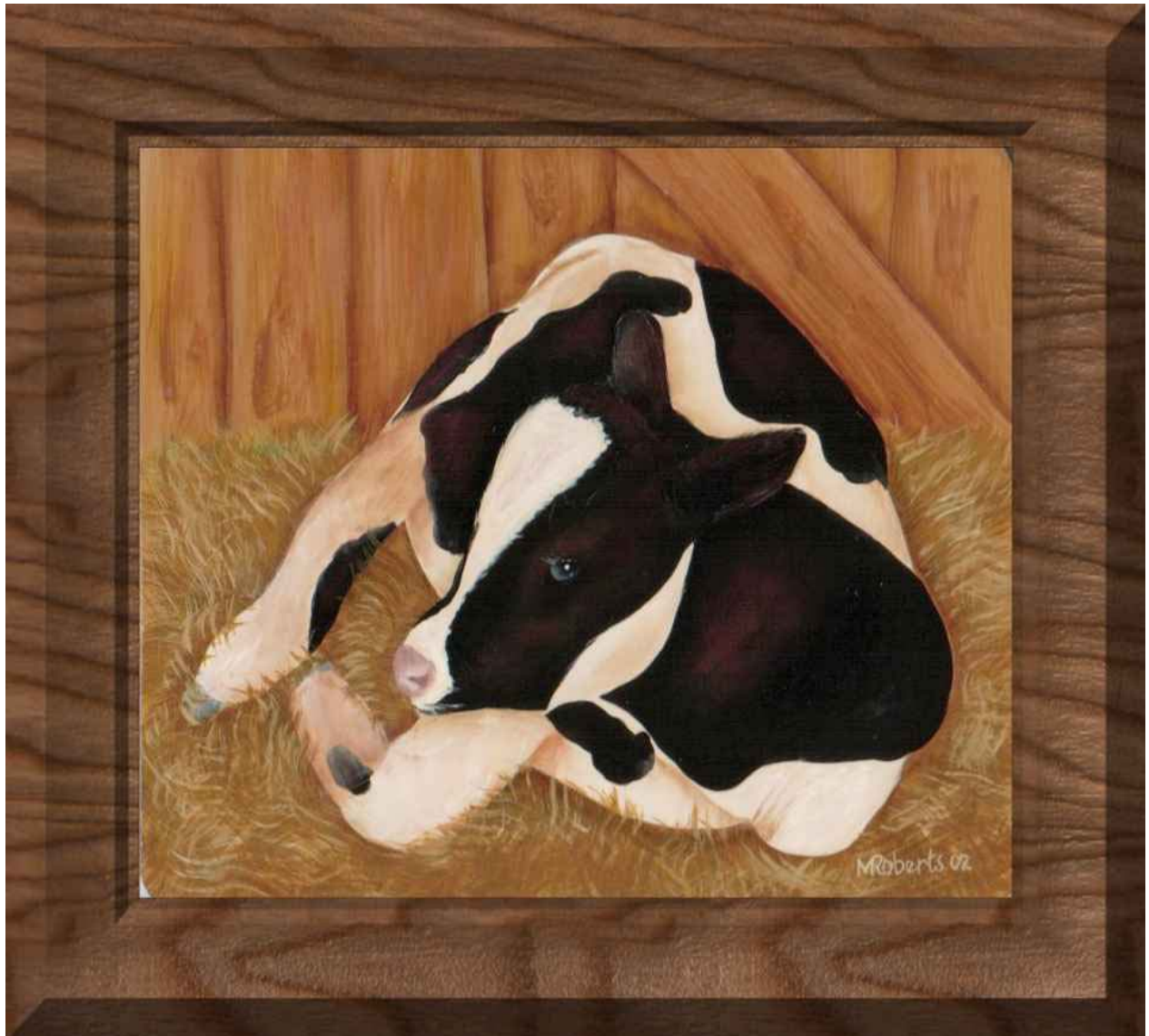


# poddy Calf

By Michelle Roberts  
© 2002



## **Poddy Calf**

### **Love one an udder!**

by Michelle Roberts ©

#### **Materials Required:**

Matisse Background Colours

- ◆ Caromello

Matisse Mediums

- ◆ Satin Varnish
- ◆ Faux Finish and Marbling Gel

Matisse Flow Formula Paints -

- ◆ Raw Umber
- ◆ Raw Sienna
- ◆ Antique White
- ◆ Unbleached Titanium
- ◆ Burnt Umber
- ◆ Carbon Black
- ◆ Titanium White
- ◆ Yellow Oxide
- ◆ Red Oxide

Brushes -

- ◆ 1" Flat brush (basecoating)
- ◆ No 10/0 Liner
- ◆ No 3 Round
- ◆ 3/16 or 1/4" Angle Shader
- ◆ 1/2" Angle Shader
- ◆ #7 flat hogs hair bristle brush (cheap)
- ◆ No 6 or 8 Smooshing

Equipment -

- ◆ White Saral Paper
- ◆ 600 grit Wet and Dry Sandpaper
- ◆ Stylus
- ◆ Kneadable Eraser
- ◆ Hair Dryer
- ◆ Ruler
- ◆ Small sharp scissors

#### **Preparation**

1) Using the 1" short flat brush, basecoat the wooden inside piece with 2-3 coats of Caromello basecoat, sanding after each coat except the final one with 600 or 800 grit Wet and Dry sandpaper.

*hint:* To find out if you've sanded enough, gently rub your hand over your piece to feel how smooth it is,

*hint:* Do not put your paint on too thickly; it will crack as it dries and you will have to sand

it back. If your paint is thick (in the tub), add some Acrylic Painting Medium to it first and stir it in well.

*hint:* Always basecoat your piece at least twice. The first coat will seal the piece, the second will get a better, and smoother, coverage.

*hint:* If the piece is really rough, put one coat of Transparent Gesso on first, and sand.

*hint:* Don't sand before basecoating, unless there's little burrs on the routed edge. The craftwood will become furry if you do.

2) Using the Saral Paper, transfer the pattern onto your piece

#### **Painting**

##### **Wood planks**

1) Using the 1/2" angle shader, wash into the wood areas some Raw Sienna. Dry.

2) Float shadows for the planks by floating Raw Umber using the 1/2" angle shader.

3) Make a separate puddle of Raw Sienna, Raw Umber, and Unbleached Titanium for the next stage by mixing equal parts of each colour with Faux Finish and Marbling Gel.

4) Using the hogs hair bristle brush, pick up some of the Raw Sienna mix and drag it over the planks in the direction of the wood grain.

5) With a dirty brush, pick up a little Raw Umber mix and do the same thing as for the Raw Sienna but not over as much of the plank. In some areas wiggle the brush into the board and pull away. This will give the knots in the wood.

6) Wipe the brush out (don't wash it) and pick up a little of the Unbleached Titanium mix and drag on some highlights. Dry.

7) Step back from your piece and have another look. If it needs it, repeat some of the process.

8) Strengthen the shadows by refloating Raw Umber into the cracks with the 1/2" angle shader.

*hint:* This is one technique where rougher, may just be better!

##### **Straw**

1) Take the scissors and the flat bristle brush.

- 2) Breathe out!
- 3) Now you are going to make a rough rake brush to paint the straw with by cutting some of the bristles out of the brush.
- 4) Cut the bristles in the same direction that the hair is, gradually snipping out hairs in the brush. Keep checking how it's going by splaying the bristles out. You should end up with what looks like a very rough rake.



- 5) Wash the brush out thoroughly and dry it, making sure all of the cut bristles have been removed.
- 6) Brush mix Yellow Oxide and Raw Umber and roughly paint in straw around the calf. Make sure you take the straw above the finish of the planks.
- 7) Wipe out the brush and pick up just Yellow Oxide and repeat.
- 8) With the dirty brush, pick up Antique white, and mix on the brush and add highlights on the straw.
- 9) After the calf has been painted, you can add some extra straw coming over its legs and body.

#### Poddy Calf

- 1) Using a brush you're comfortable with, lock in the white areas of the calf with a mixture of Antique White and Unbleached Titanium

(2:1). Where there are smaller black spots, you can bring the white in under these instead of painting around them – the black will cover them easily.

- 2) Block in the black areas of the calf with a mixture of Burnt Umber and Carbon Black (2:1) using the same brush.
- 3) Block in the nose using a mixture of Red Oxide, Burnt Umber and Antique White.
- 4) Block in the hooves using a mixture of Burnt Umber, Carbon Black and Antique White (1:1:3)
- 5) Using the ½" or ¼" angle shader, float shadows on the white where shown on the pattern using a mixture of Raw Umber and Unbleached Titanium (1/1). You can strengthen any of these with more Raw Umber if required.
- 6) For the shadows on the back leg, you may find it easier to use the smooshing brush to add the shadows.
- 7) Float Antique White highlights onto the knees of the calf.
- 8) Using your new bristle rake brush, feather out some Antique White hair on the white patch on the calf's face.
- 9) Using the ½" angle shader, float shadows on black patches where shown on pattern using Carbon Black.
- 10) Using the smooshing brush, mix some Red Oxide with Burnt Umber and gentle rub in highlights over the black patches on the front shoulder of the calf (under the head) and around the eye and down the side of the face, and on the ears.
- 11) Add some highlights roughly on some of the other black patches.
- 12) Using a liner brush loaded in the black mix, and the highlight mix, paint in some black hairs on the front hear.
- 13) Using the liner brush, add some small lines under the front ear, and near the mouth.
- 14) Block in the eye with Carbon Black using the #3 round brush.
- 15) Add a c-stroke wash over the left side of the eye using the ¼" angle shader, and with the liner, add a small dot to the mid right side (shown on pattern)
- 16) Using the liner brush, pick up Carbon Black and Antique White, both thinned down, and paint the lashes on the eyes, longer ones on the top, and short little ones on the bottom.
- 17) Using the ¼" angle shader, add some Burnt Umber to the nose mix, and float some shadows on where show on the pattern.

Make the mix a little darker again and float in the nostril.

- 18) Float Antique White with the 1/4" angle shader to the top and side of the nostril, blending it back in a little.
- 19) Add some Antique White to the hoof mix and float some highlights onto the hooves using the 1/4" angle shader.
- 20) Go back and add some straw over the legs etc. (see straw instructions)

#### Finishing Off

- 1) Sign your name (or initials) and the year on your work! i.e. I would sign mine MR02
- 2) Make sure everything is dry and then gently rub out any transfer lines with a kneadable eraser.
- 3) Dry and double check that you're happy with everything. Wipe over with a damp chux to clean up any fingerprints.
- 4) Varnish!

*hint:* If you are spray-varnishing, do it in a well ventilated area, away from any

asthmatics! Start spraying from off your piece and work left to right (or R-L) taking each spray off the piece. Work also from the bottom up, that way you push any excess varnish up – this help stop dribbles!

#### 5) **SHOW ALL YOUR FRIENDS WHAT A CLEVER PERSON YOU ARE!**



Copyright 2002 Michelle Roberts  
Matisse Consultant

This design is for your personal use only. While I don't mind you reproducing or enlarging it for personal use, it may not be reproduced for sale or to lend to another person. You may paint this design for yourself, as gifts and donations, and for sale at local markets, but you may not mass reproduce it for profit.

I hope you enjoy painting this as much as I did.

